

Teacher Set Up for Stations

Setting Up Station and Coin Collecting

- Students will have the opportunity to go to 3 different stations during step 2 of the game they play. Choose 3 different areas around your room for each station
- For Station #1, hang up the sign from Handout: Station #1 Sign. Then, put a small container in front or next to the sign. This container is where students will put their coins.
- Set up the other 2 stations with their station signs (Handouts: Station #2-3 Signs) and containers.

Materials for Stations

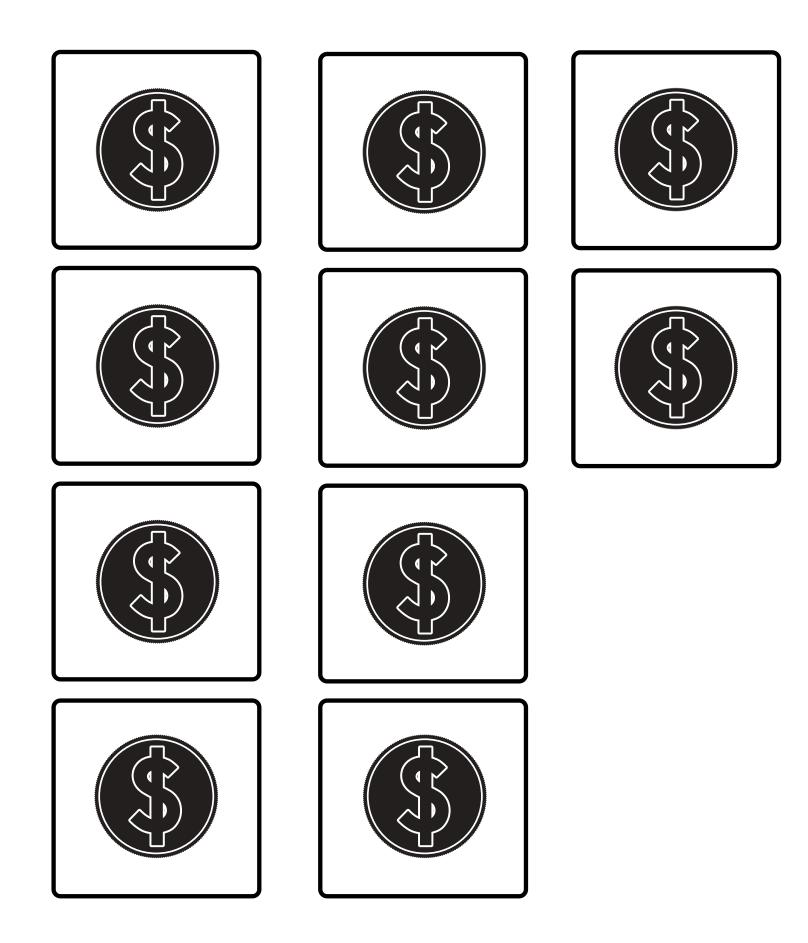
- Each station has a different activity for the students to do.
- For Station #1, print out copies of Handout: Aquarium Color Sheet. Print enough copies for each of your students to color.
- For Station # 2, put out art and building supplies for students to create a 3D fish. Print out Handout: Fish Inspiration to give the students suggestions for fish they can build.
- For Station #3, put out play-doh or clay for students to create an octopus.

Price of Stations

- Explain to students that each station costs a different amount of coins. Students are able to keep going back to stations, as long as they have enough coins.
- Station #1 is 2 coins, Station #2 is 4 coins, and Station #3 is 5 coins.
- Remind students to put the correct number of coins in the container before they start working at a station.
- When students are out of coins, they can go back to their desks and wait for the other students.







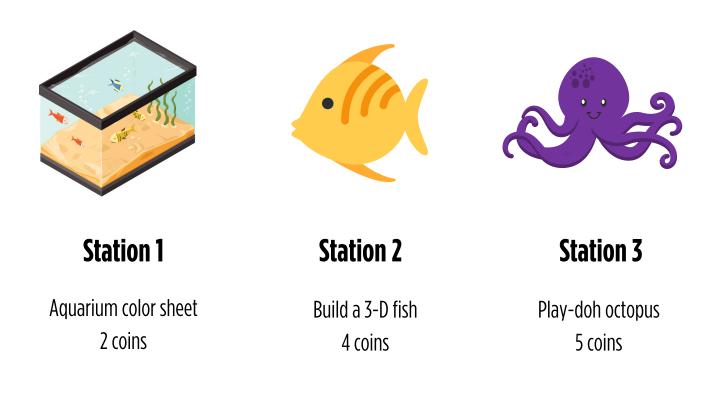


Steps to Play the Game

Step 1: Choose which item you want to save money to buy for your job.



Step 2: Choose which station you want to go to. Each station costs a different number of coins.





Station #1 Sign



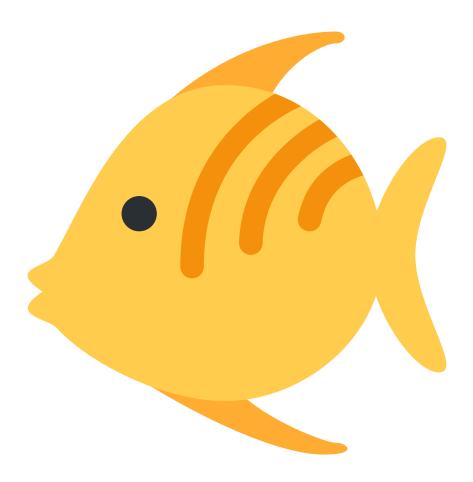
COLOR IN AN AQUARIUM SCENE USING COLORED PENCILS, MARKERS, OR CRAYONS.







Station #2 Sign

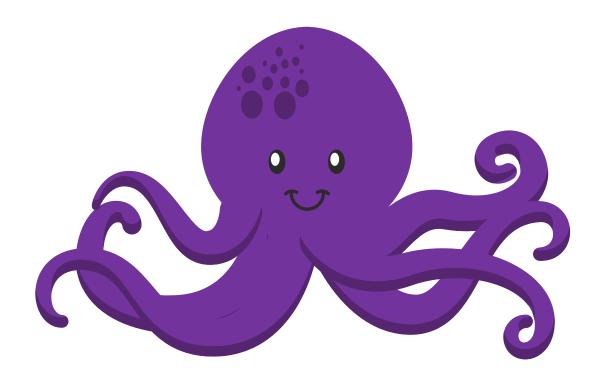


BUILD A FISH USING ART AND BUILDING SUPPLIES.





Station #3 Sign



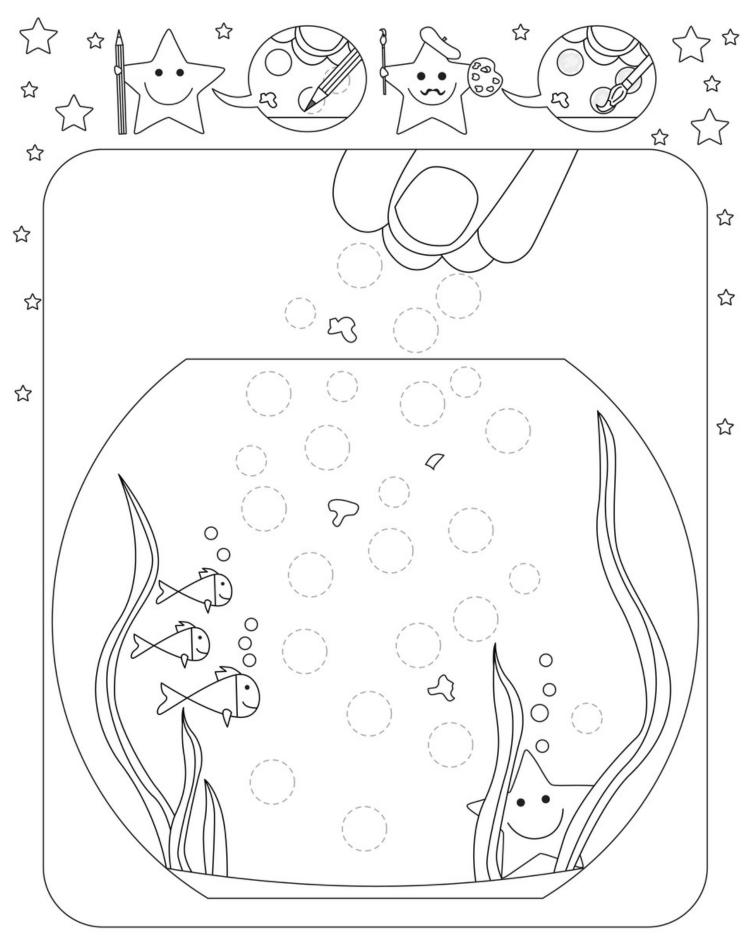
USE PLAY-DOH TO CREATE AN OCTOPUS.







Aquarium Color Sheet





Fish Inspiration

